

Skills Project

Total Wipeout 2020

**GET READY
FOR THE**



Enw:
Dosbarth:

Have you got what it takes?



Are you our next budding designer?

COVID-19 means that physical sports are going to be a challenge for the next few months. We are looking for the group who have the appropriate skills to design a total WIPEOUT course suitable for use in a pandemic, therefore following social distancing rules and utilising safe hygiene methods!

You will have ten minutes to pitch your design ideas to the WIPEOUT team. The designs will need to be creative but also sensible, taking into account the resources available to create the WIPEOUT course.

Challenge 1- Activating prior knowledge

Over the coming weeks, you are being challenged to become the designer of a Total Wipeout course. But what do you know about Total Wipeout?

Watch a trailer for Total Wipeout with your teacher/at home. Complete the KWH grid, as this will help to reflect on what you know about Total Wipeout and how you can find out more.

K now What do you <i>know</i> about Total Wipeout?	W hat <i>What</i> do you want to know about being an assault course designer?	H ow <i>How</i> could you find out more about being an assault course designer?

Challenge 1- Activating prior knowledge

Use the Q-matrix below to plan questions about Total Wipeout, then answer your questions.

What is?	What did?	What can?	What would? <i>What would most courses be made of?</i>	What will?	What might?
Where or when is?	Where or when did? <i>Where did the last Total Wipe-out course take place?</i>	Where or when can?	Where or when would?	Where or when will?	Where or when might?
Which is?	Which did?	Which can?	Which would?	Which will?	Which might?
Who is?	Who did?	Who can?	Who would? <i>Who would do well on a Total Wipe-out course?</i>	Who will?	Who might?
Why is?	Why did?	Why can?	Why would? <i>Why would someone choose to enter Total Wipe-out?</i>	Why will?	Why might?
How is?	How did?	How can? <i>How can you find example courses?</i>	How would?	How will?	How might?

We all have different talents. Some people excel at sports; others are great at showing kindness towards others. We achieve goals when we do well. Sometimes we can even achieve goals in an area that we didn't know we were good at.

Circle the areas in the box that you think you have made progress with this year

Think about **one** of the things that you circled. Explain how you have improved in this area this year. For example, you may have improved literacy by practising at home. How do you feel now that you have achieved goals in this area?

Handwriting

School sports

Communication

ICT

Problem Solving

improving my behaviour

Academic progress

Literacy

Numeracy

Working with others

Challenge 2- Team Work

List the names of each member of your team.

- 1.
- 2.
- 3.
- 4.

Now write down the names of your group members and list characteristics next to their name that are unique to them. Remember be as creative as you can. Now read these 'Uniquities' to the class. Can they guess who has which characteristic?

You must ensure that every member of your team is contributing.
What individual roles are needed to complete this challenge?

IDEAS FOR TEAM MEMBER ROLES

Now, assign responsibilities to each member of your team.

NAME	RESPONSIBILITIES	REASON FOR CHOICE

Your teacher will introduce you to the THINKING KEYS.
Choose ten of the twenty Thinking Key activities and follow their instructions. Use the following two pages to make notes on.

Challenge 3 : Thinking Keys

1. The REVERSE

*List 10 sports that you know
you will **never** play.*

2. The WHAT IF

What if:

all sport was banned from TV.

3. The DISADVANTAGES

List disadvantages of,
and improvements to:

A roller skate

4. The COMBINATION

List attributes of both, then combine:

*a sports stadium
and
a shopping trolley*

5. The ALPHABET

Sports

6. The B A R

An exercise bike

7. The VARIATIONS

How many ways can you:

calm down an irate football player

8. The PICTURE



9. The PREDICTION

*The 5 dominant nations
at the Olympic Games
in 100 years from now.*

10. The DIFFERENT USES

Find 10 different uses for:

A set of cricket stumps

Challenge 3 : Thinking Keys

11. The RIDICULOUS

Try to justify this statement:

All sports could be played on a high-tech video machine with the players operating their own set of controls.

12. The COMMONALITY

Find common points between:

*A trophy
and
a set of cards*

13. The QUESTION

Give 5 questions for:

" The finish line "

14. The BRAINSTORMING

Brainstorm solutions for:

How to lower the incidence of injuries in sport

15. The INVENTIONS

Design a machine for:

playing football.

16. The BRICK WALL

Consider alternatives to:

Umpires

17. The CONSTRUCTION

Build a: *structure which could fire a table tennis ball at least 1 metre in the air*

Materials: 10 Straws
1 sheet of newspaper
10 rubber bands
sticky tape
scissors

18. The FORCED RELATIONSHIPS

Make a Grand Prix car go faster,

*by using: a calculator
a dinner suit
a pair of headphones*

19. The ALTERNATIVE

Work out 3 ways to:

announce the score to the crowd without using the speaker system.

20. The INTERPRETATIONS

Give 3 possible explanations for:

John McEnroe is smiling, and chatting pleasantly to the umpire in the middle of a tennis match.

Challenge 4 : Summarising

Wednesday 14 March 2012

The Telegraph

Crash! Bang! Wallop! Total Wipeout is back

Total Wipeout, the cult hit game show, kicks off a new series next week. We sent Harry Wallop to Argentina to tackle the notorious obstacle course, armed only with wit, sinew and prescription goggles

Harry Wallop, Consumer Affairs Editor

I am in Buenos Aires, and I am starting to fret.

Peter, a sensible commercial litigation solicitor from Norwich, has just told me, with a completely straight face: “That was the hardest thing I’ve ever done. All the preparation, all the mental focus beforehand just goes the moment the klaxon sounds.”

I haven’t prepared at all. I certainly haven’t focused mentally. I didn’t realise this was a requirement.

All I am about to do is tackle an assault course, which happens to be covered in bright red foam padding. I was told to bring swimming trunks and prescription swimming goggles.

But this isn’t any old assault course. It is the set of Total Wipeout, a Saturday-night game show that has slowly wheedled its way into the affections of seven million children and their parents, students preparing to go out drinking, and pensioners in search of old-fashioned entertainment.

Cheers will be heard across sitting rooms a week from now when it returns for its fourth series: a New Year tonic that we all need after too many mince pies and an overload of the brash razzmatazz of The X Factor and Strictly Come Dancing.

At its heart is a simple premise: send a cross-section of Britons across a variety of bouncy obstacles, laugh as they tumble into the water or go splat in the mud and cheer when – against the odds – they leap onto the finishing podium. The quickest wins £10,000.

It is vaudeville humour at its purest, and a refreshing hark back to the golden era of game shows in the Seventies and Eighties. Unlike most television entertainment, none of the contestants on TW go on “journeys”; no one is expected to emote. It’s about having fun. As a result, its fans – and I love it zealously, as do my family – feel very protective towards the show.

I have been invited along for the ride. Not just to poke around backstage and see how the show is made, but to don a life-jacket and have a go, against the clock, jumping over the infamous Big Red Balls.

Challenge 4 : Summarising

The Telegraph

I thought it would be a jolly jape. That's what it looks like from the comfort of the family sofa. But Peter's warning has worried me.

So, too, has the ambulance parked very close to the edge of the course. A medic in full hospital scrubs, clutching a coffin-shaped wooden stretcher, hovers as close he can to the obstacles. One of our party has already been taken off to have an X-ray.

I am starting to wonder what I have let myself in for.

Every single contestant, from the 25-stone Dave to the fittest, youngest person, finishes panting to catch their breath, something that never really gets picked up by the television, once the footage has been edited and overlaid with a bone-dry comic voice-over supplied for the British audience by Richard Hammond, the Top Gear presenter.

While Hammond is responsible for many of the biggest laughs, the on-set presenter is Amanda Byram, whose job is to conduct pre- and post-match interviews with all the contestants.

"The reason it works so well is that it looks so easy, but it's really hard. It's that false sense of security which makes it so funny when people finish exhausted and broken," she says.

At this point, it's time to don my and approach the start line.

The klaxon goes and I pelt down the very steep ramp towards the first obstacle. I leap across the small strip of water and make the first platform without getting wet – which most people fail to do. This gives me such a ludicrous sense of confidence that now I sprint to the springboard, determined to bounce, gazelle-like, off it and grab the trapeze.

I am not sure what happens, but I end up in a pool of water.

Challenge 4 : Summarising

Use a dictionary, to find the meaning of the unfamiliar words below:

Notorious:

Sinew:

Brash:

Era:

Podium:

Vaudeville:

Hark:

Emote:

Zealously:

Jape:

Ludicrous:

Now summarise the main points from the article:

Challenge 5 : Researching

You will be creating and designing an assault course.

How will you complete this activity effectively?

What instructions will need to be given?

Challenge 5 : Researching

Sketch assault course 1

Sketch assault course 2

Challenge 6 : Designing

	Specification Points (Design success criteria)	Did my design meet my specification ?	Did my final product meet my specification ?
		☐ or ☐	☐ or ☐
1	My idea will use the following materials when it is made:		
2	The theme of my idea will be based on:		
3	My idea will be safe because:		
4	The number of different activities my idea will have is:		
5	These activities will be:		
6	The following tools and equipment could be used when I make my idea:		
7	My idea will be easy for.... and more difficult for (who is the target audience?)		
8	My idea will:		

Use your research to help you write a specification for your idea.

Challenge 6 : Designing

Rules

Your assault course must be 100m and it must be linear.

You must include grid-references, a scale and a key.

You must explore the school environment in order to find the most effective place for your assault course.

Use the next three pages to *plan, evaluate and create a final drawing* of your assault course.

Challenge 6 : Designing

You must write a written description of the course below, to include:

- Distances
- Level of challenge
- Activities
- The muscle groups being used during each activity

Challenge 7 : Persuading

The winning assault course will be described in an article in the newspaper or a magazine. A successful and interesting article will grab the attention of the reader immediately so that they continue reading.

To maintain interest, writers use many of the techniques which are listed below. Match each technique with its correct definition by drawing lines between the two.

Pun	Writing sounds relaxed and conversational
Sarcasm	A one sided point of view.
Informal tone	A question with an obvious answer
Elipsis	Used to show excitement, shock or surprise or for emphasis
Imperative	Words which appeal to our feelings
Triple listing	A technique to suggest everyone is involved
Present tense	An order or command
Superlative	To build suspense or to show there is more to say...
Alliteration	Speaking to the reader as an individual to make them feel involved
Exclamation	Technique to make something sound personal.
Rhetorical question	Using three words or an adjective to describe something.
Emotive language	Saying something is better than it is.
Exaggeration / hyperbole	An adjective describing something as the best, ending in -est.
Second person, direct appeal	Words beginning with the same letter
Biased appeal	Writing as if something is happening now
First person - singular	A play on words, a witty comment
First person-plural	The use of mocking or ironic language.

Challenge 7 : Persuading

You are going to write the article. Ensure you follow the rules of article writing and use as many techniques to engage the reader as you can. Remember your target audience.

Make sure you:

Describe the layout of your Total Wipeout course.

Describe the resources you will require to make it and where these resources will be found.

Describe any safety concerns and how you have planned for them.

Describe who will be attempting the course e.g. teachers or teachers and pupils.

Describe where your course will be placed within the school grounds.

Any other important points.

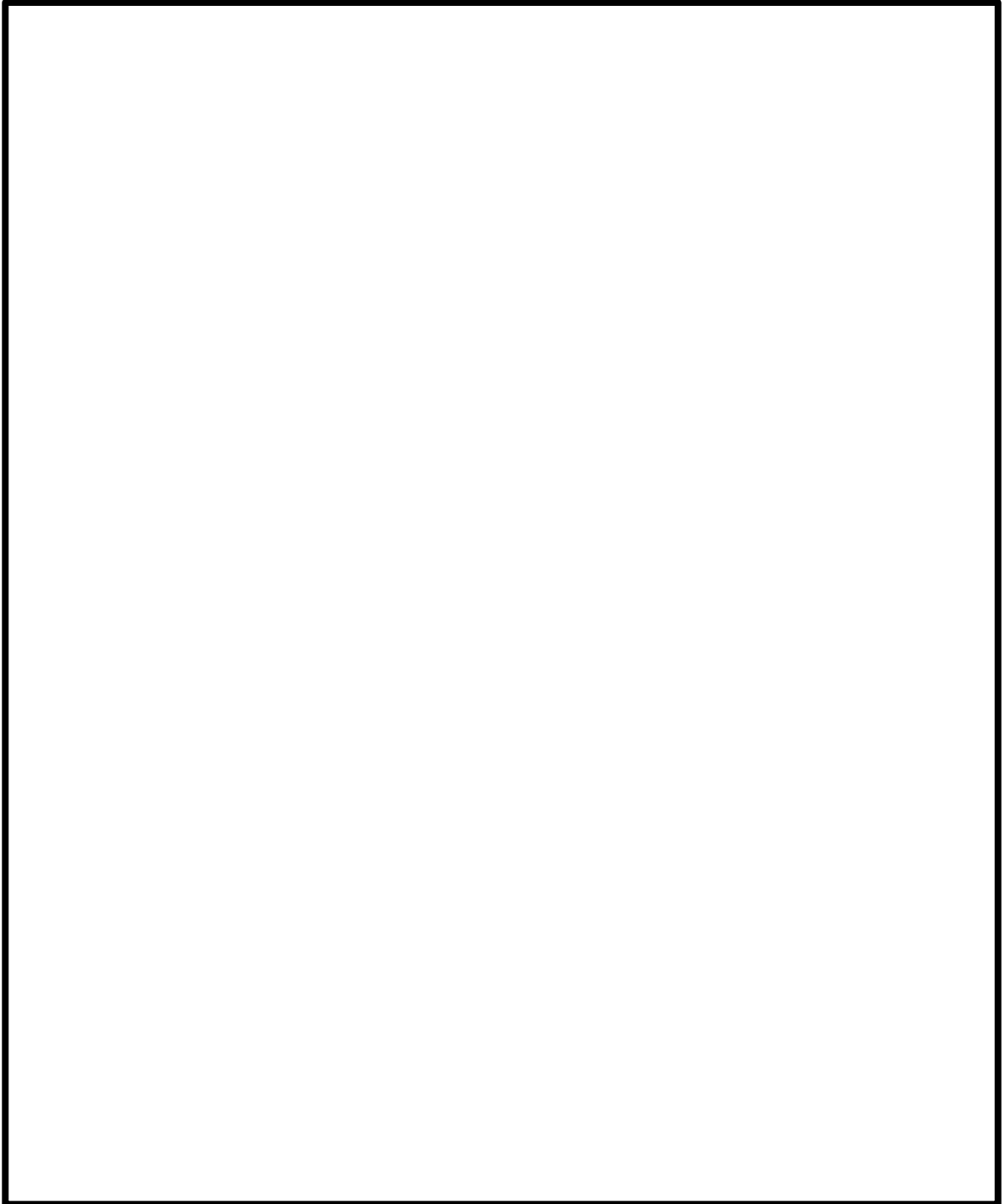
Challenge 7 : Persuading

What I'm Looking For (Success Criteria)

- ☐ Set it out like an article:
- ☐ Heading
- ☐ Write in columns
- ☐ Use an introduction, then expand your ideas in further paragraphs.
- ☐ Write a short conclusion
- ☐ A sketch of your assault course
- ☐ Your article should be no more than 1 A4 page
- ☐ You can use ICT to write it if you wish

- ☐ Do you know how to set out an article?
- ☐ Have you described the layout of the course, safety concerns and drawn a sketch of your course?
- ☐ Have you described the audience for the course and where it will be set?
- ☐ Have you structured it as an article should be structured?
- ☐ Have you used techniques to engage the reader?
- ☐ Will your article be less than 1 A4 page?

Challenge 7 : Persuading

A large, empty rectangular box with a thick black border, occupying the majority of the page below the title. It is intended for the user to write their persuasive argument.

Challenge 8 : Marketing

For this challenge, you will need to design and consider a mascot.

Sketch your ideas



Challenge 8 : Marketing



Look at the example mascot above. It is Wenlock, the mascot for the 2012 Olympics. Why is it a good mascot?

Use the box on the next page to design a prototype for your idea. Remember to annotate (label) all the features of your idea fully to explain it. You are advised to enhance the quality and appeal of your idea by completing the final prototype design using ICT.

Challenge 8 : Marketing

Challenge 8 : Marketing

Remember to label your design features

Challenge 8 : Marketing

Remember.... Be unique and get thinking... creative ideas multiply!

Design an advertising poster and slogan for your idea.